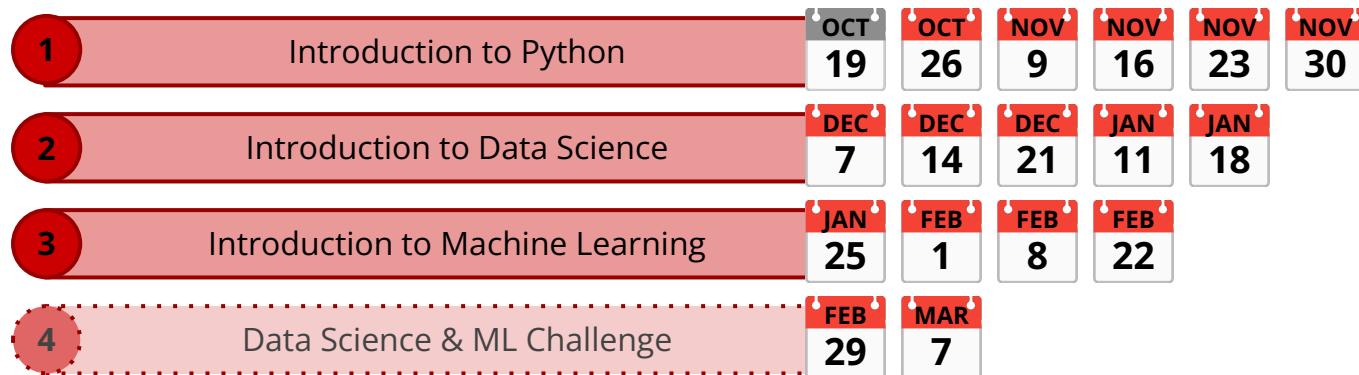


# Python for Data Science and Machine Learning

School Year 2023-2024

IST

# Course Structure



 = Core Topics     = Optional Topics

# Jupyter Notebook Setup

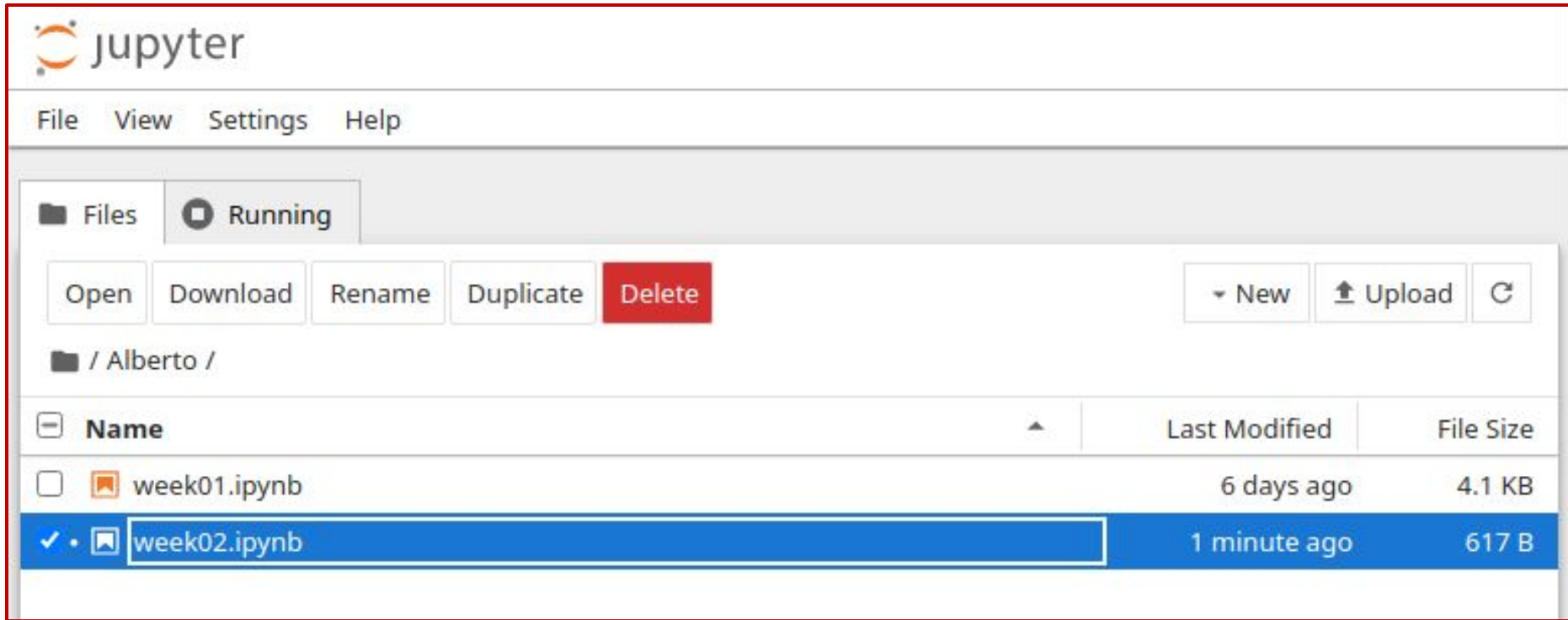


In a browser:



192.168.10.4:8888

Password: **ist**

# Jupyter Notebook Setup

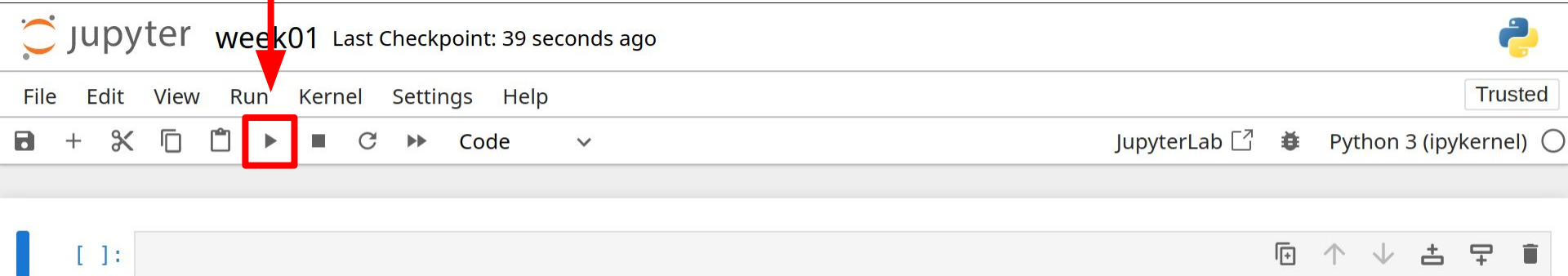


The screenshot displays the Jupyter Notebook web interface. At the top, the Jupyter logo is visible. Below it is a navigation bar with links for File, View, Settings, and Help. The main area is divided into two tabs: 'Files' and 'Running'. The 'Files' tab is active, showing a file browser interface. The current directory is '/ Alberto /'. A row of action buttons is present: 'Open', 'Download', 'Rename', 'Duplicate', 'Delete' (highlighted in red), 'New', 'Upload', and a refresh icon. Below the buttons, a table lists the files in the directory:

<input type="checkbox"/>	Name	Last Modified	File Size
<input type="checkbox"/>	 week01.ipynb	6 days ago	4.1 KB
<input checked="" type="checkbox"/>	 week02.ipynb	1 minute ago	617 B

# Jupyter Notebook Structure

Run Cell



# Recap: Variables

A variable is a named container that stores data or values.

```
x = 42  
y = "Hello"
```

Variable declarations must contain a variable name followed by an equals sign (=).

```
variable = "I am a variable"  
also_valid_variable_name = "I am also a variable"
```

# Recap: Output

The **print** function can be used to display variables and values

```
print("Hello World!")  
print(123)
```

```
x = 42  
print(x)
```

```
y = "Hello"  
print(y)
```

# Recap: Data Types

Python has 4 primitive data types:

**int**

42

1200

1\_200

-3

**float**

3.14

0.00001

-2.1

**str**

"Hello"

"A"

"I am a full sentence!"

**bool**

True

False

# Recap: Notebook TIP!

Jupyter Notebooks will automatically print the return value of the final line in a Notebook cell.

```
[12]: print(type(123))
```

```
<class 'int'>
```

```
[13]: type(123)
```

```
[13]: int
```

```
[14]: x = 1234
```

```
y = 4567
```

```
x
```

```
y
```

```
[14]: 4567
```

# Recap: Changing the value of variables

You can mutate the value you assign to a variable

```
x = 42
print(x)

x = 200
print(x)

x = "Hello"
print(x)
```

# Recap: Arithmetic Operations

You can perform arithmetic with variables

```
x = 9
y = 3
print(x + y)
print(x - y)
print(x * y)
print(x / y)
```

What is the output type of the division operation?

# Recap: Arithmetic TIP!

Incrementing variables can be done with shorthands:

```
x = 100

x = x + 10
print(x)

x = x * 5
print(x)

x = x - 40
print(x)
```

```
x = 100

x += 10
print(x)

x *= 5
print(x)

x -= 40
print(x)
```

Left and Right statements are **identical**

# Recap: Type Casting

You can convert from one type to another

```
x = "123"  
y = int(x)  
print(y)  
print(type(y))
```

```
x = "23.88"  
y = float(x)  
print(y)  
print(type(y))
```

# Input

The **input** function can be used to take data from the user

```
x = input()  
print(x)
```

```
x = input("Write something:")  
print(x)
```

# Input

The **input** function can be used to take data from the user

```
[*]: x = input("Write something:")  
print("-----")  
print(x)
```

Write something:

```
[1]: x = input("Write something:")  
print("-----")  
print(x)
```

Write something: International School of Turin  
-----  
International School of Turin

# Input

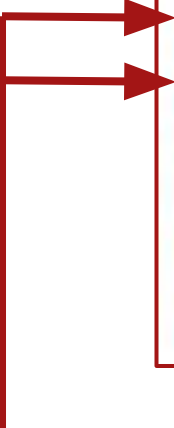
The **input** function can be used to take data from the user

**TIP:** Combine input with type casting!

```
x = int(input("Write a number:"))  
print(x + 100)
```

# Exercise

Write a program that asks the user for 2 numbers and prints out their sum, difference, product and ratio.



```
Insert a number: 100
Insert a second number: 50
The sum is: 150
The difference is: 50
The product is: 5000
The ratio is: 2.0
```

**TIP:** Use **input** to ask the user for numbers!

# Exercise Solution

```
x = int(input("Insert a number:"))
y = int(input("Insert a second number:"))

print("The sum is: " + str(x + y))
print("The difference is: " + str(x - y))
print("The product is: " + str(x * y))
print("The ratio is: " + str(x / y))
```

# Comparisons

- 5 is larger than 3

$$5 > 3$$

- -5 is larger than 9

$$-5 > 9$$

- 2 is the same as 2

$$2 == 2$$

- 2 is less than 6

$$2 < 6$$

# Chaining Comparisons

- **not** (negation)

```
not True
```

```
not (5 < 3)
```

- **and** (both must be true)

```
(5 < 6) and (5 < 10)
```

- **or** (either must be true)

```
(5 < 3) or (5 < 10)
```

# Exercise

Write a program that asks the user for a number and checks that the number is between 0 and 100.

```
Insert a number between 0 and 100: 40  
Is the number valid? True
```

```
Insert a number between 0 and 100: 250  
Is the number valid? False
```

**TIP:** Use **input** to ask the user for numbers!

# Exercise Solution

```
x = int(input("Insert a number between 0 and 100:"))  
is_valid = (x >= 0) and (x <= 100)  
print("Is the number valid? " + str(is_valid))
```

```
x = int(input("Insert a number between 0 and 100:"))  
print("Is the number valid? " + str((x >= 0) and (x <= 100)))
```

# If-Statements

Allow for branches in your code!

```
x = 5

if x < 10:
    print("X is small")
else:
    print("X is large")
```

```
x = 20

if x < 10:
    print("X is small")
else:
    print("X is large")
```

**NOTE:** You do not need an else block, it's optional.

# If-Statements

Anatomy of an if-statement:

1. Uses the **if** keyword
2. Ends with a colon ( : )
3. Uses **tabs** for spacing from the outside scope

```
x = 5

if x < 10:
    print("Hello")
    print("World")
```

# Exercise

Write a program that asks the user for a number between 0 and 100, if it is not valid it asks the user to input it again.

```
Insert a number between 0 and 100: 12  
Well done!
```

```
Insert a number between 0 and 100: 200  
ERROR: Number not allowed!  
Insert a number between 0 and 100: 4  
Well done!
```

# Exercise Solution

```
x = int(input("Insert a number between 0 and 100:"))

if (x < 0) or (x > 100):
    print("ERROR: Number not allowed!")
    x = int(input("Insert a number between 0 and 100:"))

print("Well done!")
```

# If-Statement nesting

You can nest multiple if-statements within each other.

```
x = 5

if x < 10:
    if x < 5:
        print("X is less than 5")
    else:
        print("X is between 5 and 10")
else:
    if x < 15:
        print("X is between 10 and 15")
    else:
        print("X is greater than 15")
```

# If-Statement chaining

You can chain multiple conditions with **elif**.

What is the difference between these two snippets of code?

```
x = int(input())

if x < 3:
    print("X is less than 3")
elif x < 10:
    print("X is less than 10")
elif x < 25:
    print("X is less than 25")
```

```
x = int(input())

if x < 3:
    print("X is less than 3")
if x < 10:
    print("X is less than 10")
if x < 25:
    print("X is less than 25")
```

# End of Class

See you all next week!